AIAC FUTSAL TOURNAMENT

DATE : 8TH September 2018

TIME : Saturday 8.30 a.m. - 5 p.m.

VENUE : CenterMart Futsal Centre

FEES : RM 550 (RM50 off for early registration)

CLOSING DATE : 27th August 2018

CONCEPT : FUTSAL TOURNAMENT

Eligibility Requirements :

- Lawyers and Chambering Students
  - Practising Certificate number
  - Proof of association to a law firm

- ADR practitioners
  - Proof of association to an ADR institution/organisation

ORGANISER : ASIAN INTERNATIONAL ARBITRATION CENTRE

*Please fill in the Pre-Registration Form as on the website.

TOURNAMENT RULES & REGULATIONS

A. Organising Committee (“OC”)

a.1 Organiser (AIAC) or any of its suppliers and/or sponsors of the tournament shall not be responsible for expenses incurred by any team or club, individual(s), the player(s), family member(s), supporter(s), etc., if the tournament is cancelled in whole or in part, or for compensation arising from any accidents, injuries, losses and/or deaths, involving the parties mentioned above, before, during or after the tournament.

a.2 All decisions of the referee are final and binding. The OC reserves the right to decide on
all matters in relation to the tournament and its decisions are final.

a.3 In the event of inclement weather, the OC may reschedule a match, reduce match duration (to the point where only penalty shoot-out(s) is (are) used to decide the outcome of fixture) or cancel a match.

a.4 Should any team have any enquiries or problems regarding the tournament, please do not hesitate to call any one of the member organising committees; details can be found on page 11.

B. Registration Fees

b.1 Each team will have to pay RM550 upon registration.

Note: Team that registered before August 8th, 2018 will get RM50 deducted from their registration fees. Their registration fee will be RM500 nett.

C. Player Registration

c.1 The registration of the tournament is open to members of the Malaysian Bar Council, law firms by invitation only, and ADR practitioners.

c.2 Incomplete forms, without details of players such as name as in identity card number (or birth certificate/passport number), may lead to the player being disallowed from competing in the tournament, until complete details are received.

Note: Players are disallowed from representing more than one team at any time during the tournament. Players caught infringing this rule will be suspended indefinitely, and results of fixtures affecting the guilty players’ team may be overturned in favour of the opponent, pending an investigation by the OC.

c.3 Note: Players’ switching from team to team is strictly disallowed without prior approval of the OC. Any deletion and/or insertion of players’ details for their respective teams can only be done by the OC. The OC reserves the right at all times to disapprove any additions/changes to the players and his/her team.

c.4 Each team shall register a maximum of ten (10) players or a minimum of eight (8) players. Seven (7) players will be on the court during match time, with three (3) or one (1) substitutes on the side-line/bench.
D. Tournament Format

d.1 Total of 20 teams

d.1.1 Round-Robin league stages with each team playing against each other once.

d.1.2 Points will only be given and counted during the group match, for example, 3 points for a win, 1 point for a draw and 0 points for losing.

d.1.3 Total marks will be counted to determine the positions of the group.

E. Match Rules & Regulations for League

All matches will be in accordance with the latest laws of the game published by FIFA unless certain adjustments have been made by the OC within this document.

MINIMUM NUMBER OF PLAYERS

e.1 Each team involved in any match must have at least FIVE (5) eligible players to start a match. Failure to comply with this requirement would result in the match being awarded to the opponent on a scoreline of 3-0.

Note: In the event, players are sent off due to injury or are injured upon commencement of a match, if fewer than five (5) players (including the goalkeeper) are left in either of the teams, the match will be abandoned and awarded to the opponent with the higher number of players (four or more), with a scoreline of 3-0, unless the current scoreline at that moment indicates a higher winning margin. However, if both teams end the match worth fewer than four players, the current result of the abandoned match will remain.

DURATION OF MATCHES

e.2 14 minutes per match divided into two halves of 7 minutes each, with a maximum of 2 minutes half-time for the league matches.

Note: In the event of the stipulated time periods are not able to be met, the OC match coordinator at hand shall decide together with the referees, the adjustment for playing time periods. However, once informed, the OC would not entertain any protests on stipulated time periods.

Note: The OC reserves the right to change the playing time of matches for the Tournament, depending on the number of teams competing.

TIME-OUT

e.3 No time-outs will be allowed during the course of any match in the tournament.

CHECKS
e.4 The OC’s appointed match coordinator may conduct active checking of players’ identity, before/during/after matches, to verify each players’ receipt of caution/send-offs and for match details as well as suspension enforcement. The checks are at the absolute discretion of the OC.

Identity Card @ MyKad / passport / driving licence / birth certificate / police report on the loss of identification documents or any other relevant documentation MAY BE ACCEPTED AS A FORM OF SELF IDENTIFICATION at the absolute discretion of the OC.

SUBSTITUTION

e.5 Substitutions are unlimited. Rolling substitutions are allowed throughout the tournament.
A player who is substituted may return at a later stage of the game unless he is sent off.

‘MATCH BALL’

e.6 The official ‘Match Ball’ for the tournament will be provided by OC.

MATCH KICK-OFF TIMES

e.7 The kick-off time for matches indicated in the tournament schedule serve merely as a guide. Changes/delays/gains could occur during the course of the tournament. Teams are advised to constantly check with the Secretariat and be attentive towards announcements made throughout the day of the tournament.

TIME ADDED-ON / INJURY TIME / STOPPAGE TIME

e.8 Time added-on for each match upon completion of regulation time is subject to the discretion of the OC match coordinator together with the match referee, who retains the right to add time or not. The OC will not entertain any complaints with regards to this issue, especially complaints received where delays caused by slow ball retrieval by the opponent or ball-boys/ball-pickers, affect the continuity of any match, or time loss caused by or made during substitutions.

POSITION & ACTION OF THE MATCH COORDINATOR

e.9 The match coordinator is free to determine his own position while any match is in progress. At each venue, he also reserves the right to roam freely in order to sort out his task(s). He may also assist in returning the match ball into the field of play, and his action may not be considered as bias against any team.
PITCH SIZE

e.10 There will be 4 pitches at the venue, with each pitch measuring 37 metres in length X 23 metres in width.

GOAL SIZE

e.11 The goal size is 3 metre in width x 2 metres in height.

UNSPORTSMANLIKE BEHAVIOUR ON OR OFF THE FIELD

e.12 In the event any player, substitute player, team official or team delegate commits an act of aggression or threatens any spectator or direct participants of the game (i.e., the referee, opponents players, members of the OC), the OC may at its absolute discretion, ban the player for a part, or for the whole Tournament.

MATCH STOPPAGES – FIGHTS

e.13 In the event of a fight breaking out amongst the participating teams at which point the referee is unable to control the game and hence stops OR abandons it, the following are actions that can be taken by OC at its absolute discretion upon investigation:-

  e.13.1 OC can order the game to be postponed to a time to be announced later by the OC, and the current result of the stopped game is considered null and void. A rematch would be conducted.
  e.13.2 For any safety reasons, the results of the stopped game can be upheld and considered valid.
  e.13.3 The OC can deduct up to 2 league points belonging to the team(s) that were involved in any fight AND can ban guilty parties (either team, player, team officials) throughout the tournament or part of it.
  e.13.4 In the event the OC’s order for a rematch is not being heeded by the involved teams, the scheduled fixture would be cancelled. In the case of only one (1) team adhering to the OC’s order to rematch, a 3-0 technical victory would be handed to them over the opponents.

  e.14 The actions pertaining to the OC’S decision on match stoppage due to fights is not
limited to any one of the actions above and can be meted out based on a combination of the actions above. The OC may also take actions against the team(s) involved in fights despite such incidents occurring before kick-off of any match or after the end of any match, using the provisions stated under this sub-topic, at its absolute discretion.

MATCH STOPPAGE – WALKOUTS BY TEAM / LACK OF ORDER / SPECTATORS INVADING THE FIELD

*e.15* If a match has to be suspended, to which the referee is no longer able to control the match and thus leaves or stops the match in progress due to incidents such as walkouts by teams, lack of order or spectators invading the field of play, following a thorough investigation by the OC or mandatory decision by the appointed match coordinator, the OC may award the match to the ‘non-guilty’ opponent on a technical decision with a score of 3-0 or possibly more if the score at the time of stoppage showed a greater number of goals for the team declared the winner, at its absolute discretion. The OC may also take action against incidents stated above despite such incident occurring before or after matches.

*e.16* The OC may also use special provisions on the right to sanction rules and regulations in order to address situations that may not be covered within the context of this document. Please refer to subject H: Disclaimer.

*e.17* The conduct of supporters is the absolute responsibility of teams.

MATCH STOPPAGES - AGGRESSIVE BEHAVIOUR TOWARDS REFEREES OR MATCH

*e.18* COORDINATORS / THREATS TOWARDS THE SAFETY OF PLAYERS OR REFEREES.

*e.19* In the event of a match that is forced to be suspended to which the referee is no longer able to control the proceedings and leaves or stops the fixture because in his opinion the OC is no longer able to guarantee his or his assistants’ safety in any fixture, or the safety of any team(s) member being threatened by their opponents or supporters; then, following thorough investigation by the OC or mandatory decision by the
appointed match coordinator, the OC may, at its absolute discretion, award the match to the ‘non-guilty’ opponent on a technical decision with a score of 3-0 or possibly more if the score at the time of stoppage showed a greater number of goals for the team declared the winner. The OC may also take action against incidents stated above despite such incident occurring before or after matches.

\textit{e.20} The OC may also use special provisions on the right to sanction rules and regulations in order to address situations that may not be covered within the context of this document. \textit{Please refer to subject H: Disclaimer.}

**SUPPORTERS’ DISCIPLINE**

\textit{e.21} If supporters of the team(s) do not refrain from using provocative words which are racist in nature or profanity-laden or harshly intended towards the opponents, the OC can and may take action against the team supported by the perpetrators. Furthermore, if the referee(s) or match coordinator(s) find that supporters from a particular team(s) engage in violent behaviour, or engages in acts that threaten the safety of the opposing team(s) or administrators of the match (referees, match coordinator), or purposely tries to instil fear the opponents or match administrators through their actions; the referee may stop or abandon the match in progress, and the current scoreline of the match remains suspended pending further investigation.

\textit{Note: Please be reminded that the role of the supporters is to support his/her own team, not to cause a fight, or engage in fights with opponents’ supporters or match administrators.}

**OTHERS**

\textit{e.22} All players are \textit{encouraged to wear shin pads.}

\textit{e.23} Cleanliness must always be maintained at all times during the tournament.

\textit{e.24} The OC is not responsible for providing extra jerseys, first aid kits and drinks. Competing teams are responsible for the equipment and refreshments.

\textit{e.25} For \textit{AIAC tournament participants}, smoking near including the areas surrounding the futsal court, and changing of clothes is disallowed on the premises \textit{unless covered.}
e.26 If there are any appeals (apart from fights), the team manager must inform the match official not more than 30 minutes after the match. The appeal must be submitted in writing not later than 1 hour after the disputed fixture. A fee of RM100 will be charged to the team making the appeal. The organising committee will consider the appeal and a decision on the appeal will be made as soon as possible. Decisions made by the OC after appealing are final, and cannot be re-appealed.

F. Discipline

f.1 Players who are served with a total of two (2) yellow cards in separate matches will be automatically banned for one (1) match.

f.2 Players who are served with One (1) red card will be automatically banned for two (2) matches. Players that are served with a yellow card followed by a red card in the same match will be banned for one (1) match.

f.3 All yellow and red cards, in the league stage, will be carried forward to the knockout stage.

Note 1: Players that serve two-match suspensions due to a red card, must be reminded that if in prior matches, he received a yellow card, the yellow card remains as an active record despite having undergone suspension for the red card.

Note 2: Suspended player(s) that are fielded in any match may result in a technical victory awarded in favour of the not guilty team. Fixtures in which the suspended player was fielded may result in a 3-0 technical victory in favour of the opponent. If the opponent had already won by a bigger margin of goals, the results of those fixtures remain as it is.

f.4 Teams who are not in the field of play at least 5 minutes before kick-off time may be penalised. However, the decision to award a walk-over victory to the team present is solely at the discretion of the appointed OC match coordinator.

f.5 Should any team fail to attend their matches, an automatic victory will be handed to the opponents, with a scoreline of 5-0. However, the decision to award a walk-over victory is solely at the discretion of the appointed OC match coordinator.

Note: If team(s) are founded purposely not attending matches in order to obtain results that may influence their league position for qualification or leave the field of play while a
match is in progress to obtain a result that may influence their league position for qualification, the involvement of that team(s) may be suspended for sportsmanship reasons. The OC will keep an eye on such occurrences at the end of the group stages.

f.6 If both teams fail to attend a match, with minimum eligible players, the affected fixture will be suspended and will not be taken into consideration during the final tallying of qualification to the following rounds or stages. This decision by the OC may be appealed. The time for a replay is solely at the discretion of the OC.

Note: If team(s) are found purposely not attending matches in order to obtain results that may influence their league position for qualification, or leave the field of play while a match is in progress to obtain a result that may influence their league position for qualification, the involvements of that team(s) may be suspended for sportsmanship reasons. The OC will keep an eye on such occurrences especially at the end of the group stages.

f.7 There will be no postponement of matches under any circumstances. Participating teams are advised to check the tournament schedule to ensure that they will be able to will not entertain such requests. In the event of lateness or delay caused by the late arrival of playing team(s), the OC match official at hand, together with the referee and representatives of the involved teams, shall decide on an agreeable adjustment to the time period. However, once agreed, the OC would not entertain any protests on stipulated time periods. The OC does not bear any responsibility for the punctuality of participating teams.

f.8 The organizing committee will not tolerate any acts of violence before, during, or after the match by players, team officials or supporters of the participating teams. Such acts can result in immediate disqualification of the team involved and said the team will be blacklisted by the organising committee for future tournaments.

G. Prizes

Champion: Medal + Trophy  Top Scorer: Golden Boots Trophy
Runner-Up: Runner-Up Medal  Top Assist: Assist King Trophy
2nd Runner-Up: Third Place Medal  Team: Fair Play Award

H. Disclaimer

h.1 The OC reserves the right to change the contents of the Tournament Rules and Regulations at any time, without prior notice to participating teams and/or players. The
adjustments or changes resulting from the OC’s action require the approval of participating teams and/or players. This includes the right to change the venue, tournament schedule and format, rules and regulations, substitutions, kick-off time, and more. The OC including its suppliers and sponsors will also not be affiliated with any teams, players, family members, supporters, etc., if the tournament is cancelled in full or in part of, or for any losses, pilferage, vehicle break-ins, deaths, injuries and/or any matters beyond their control, during, before and/or after the tournament.

h.2 No compensation or claims would be made to any participating team(s) in the event of a pull-out/withdrawal, before or during the tournament. The OC would have the right to replace a team that withdraws with any team deemed fit to continue the tournament, either in full or in part.

I. Exemption of Liability by Teams

i.1 The players agree and acknowledge that their participation and/or attendance for this tournament may involve natural risks and dangers of accidents, personal injuries, bodily harm including death, and losses of property or damages. The players hereby agree, understand, have taken the above into consideration, and have identified the situation hazards, scope and risk levels involved; and without duress, the players choose to accept these risks.

i.2 Exemption of Liability - The players agree in totality and indefinitely to exempt AIAC, their subsidiaries, directors, officers, staff, agents, insurance companies and all parties involved in the tournament from losses, damages, injuries (including deaths), claims, requests, court orders, expenses and any type of liabilities from any individual directly or indirectly involved with the players’ participation/attendance during the tournament.

i.3 Publication of Film and Video - The players acknowledge that AIAC will record the activities and take photographs for any commercial intent with regards to the tournament including films, images, likeability and voices in any type of media instrument but not limited to television, catalogues, brochures, displays or any relevant printed or written materials.

i.4 E-mail Broadcast and Communication through Mobile Devices The players hereby
allow AIAC to communicate with them via e-mail and telephone.

J. Contact

j.1 For further enquiries, please contact:

Office : 03-2271 1000 Ext: 1181 (Azril)
Fax : 03- 2271 1010
Email : azril@aiac.world
Website : www.aiac.world

GENERAL LAWS OF THE GAME
(Customised for this Tournament)

1. Ball out of Bounds

The ball is considered out of the playing area once it crosses the by-lines or touchlines. A kick-in instead of throw-in will restart play.

2. Penalty Area

All players are allowed to be in the penalty area except during the goal-kick. Fouls committed in the penalty area will result in a penalty kick.

3. Offsides

The offside rule is not applicable for this tournament.

4. Goals

Players may score goals from anywhere on the pitch. A goalkeeper whose goal-kick enters the goal directly without touching a second player will NOT be counted.

5. Back-Pass

Back-passes are allowed to the keeper. However, the goalkeeper must refrain from handling the ball (using his hands) when in contact with a back-pass.

6. Kick-Off

A goal may be scored directly from the kick-off.
OTHER TERMS AND CONDITIONS

1. The Player, his/her executors, administrators and/or other personal representatives acknowledge that the AIAC, its related/affiliated/associated companies, and its respective officers, employees, servants, agents, and all persons authorised by it or any of them will not be liable for; and discharge the same from any claim, liability, damages, cost, and loss whatsoever in respect of:
   - any injury or health problems to the Players (including nervous shock, mental and/or physical illnesses) whether temporary or permanent, including death;
   - loss of earning or earning capacity;
   - any impairments of enjoyment of life;
   - loss of damage to the Player's property and/or personal belongings;
   - pain and/or suffering;
   - death; and/or
   - any loss of any other kind arising out of the Player’s participation in the tournament or compliance with the Tournament Rules and Regulations, including the Terms and Conditions as stipulated herein, and regulations may be pleaded to any such claim.

2. The releases contained in Clause 1 above shall operate in respect of any loss or damage suffered however caused including that suffered due to the negligence, omission, lack of reasonable foresight or care, or failure to take adequate precaution by AIAC, its related/affiliated/associated companies and their respective officers, employees, servants and/or agents.

3. The Player hereby assigns irrevocably to AIAC (including present assignment of future copyright) the entire copyright and all other rights of whatsoever nature in and to his/her contribution to the tournament and/or the recording of the Tournament such that AIAC shall be entitled (or license others) to use and exploit such contribution by all means and in all media and formats whether now known or hereafter invented throughout the Universe for the full period of copyright including any extensions and renewals thereto and thereafter insofar as is possible in perpetuity. Furthermore, the Player hereby consent to waive all his/her rights under the Copyright Law and under all similar laws in any part
of the world that may create rights in his/her appearance on the tournament to enable the Player to make the fullest use of the recording or photos taken, made without restriction.

4. The Rules and Regulations and Terms and Conditions stipulated herein shall be governed by and in all respect construed in accordance with, the laws of Malaysia whose courts the parties agree to submit to the exclusive jurisdiction in relation thereto.

5. The Player hereby acknowledge that:

i. I have read and understood, and agree to be bound by the Tournament Rules and Regulations including the Terms and Conditions as stipulated herein;

ii. I fully understand and acknowledge that the Tournament can be POTENTIALLY DANGEROUS and in choosing to participate, I acknowledge that I ACCEPT ALL RISKS associated with the Tournament and that such acknowledgement is a condition precedent to my taking part in any capacity in the Tournament;

iii. I warrant that I have not, at any time, suffered any blackouts; seizures; convulsions; fainting or dizzy spells; back, leg, arm and/or neck injuries; and/or heart complaints, and am not presently receiving any treatment(s) for any illness(es), disorder(s) or injury(ies) which may render it unsafe for me to take part in the Tournament; and

iv. All decisions by the AIAC concerning the Tournament Rules and Regulations including the Terms and Conditions as stipulated herein, and other matters, are final and not subject to challenge or appeal.

CATEGORY: (MALE / FEMALE)

TEAM NAME: ______________________________________

CAPTAIN’S NAME: ______________________________________

Name of Player (or player as per IC): ______________________________________

NRIC NO: _______________________

Player Signature: ________________________ Date: / / 18